



## DCFC OFFICIAL 11U/12U PLAYING GUIDELINES

- 1. BALL:** Size 4.
- 2. NUMBER OF PLAYERS:** A match is played by two teams, each consisting of not more than 9 players, including the goalkeeper.
  - Substitutions: may occur at any natural stoppage; unlimited.
  - Playing time: Each player shall play a minimum of 50% of the total playing time. Teams and games may be coed.
- 3. PLAYER EQUIPMENT:** Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams.
- 4. REFEREE:** An official designated by DCFC.
- 5. DURATION OF THE MATCH:** The match shall be divided into 2 equal, 25-minute halves.
  - There shall be a half-time interval of 5 minutes.
- 6. START AND RESTART OF PLAY:** Conform to FIFA, with the exception that the opponents of the team taking the kick-off are at least 8 yards from the ball until it is in play.
- 7. FOULS AND MISCONDUCT:** Conform to FIFA with the exception that all fouls shall result in a direct free kick. All infringements shall be briefly explained to the offending player. No cards shown for misconduct.
- 8. FREE KICKS:** Conform to FIFA with the exceptions that all free kicks are direct and opponents are at least 8 yards from the ball until it is in play.
- 9. GOAL KICKS:** Conform to FIFA.
- 10. CORNER KICKS:** Conform to FIFA, with the exception that the opponents of the team taking the kick are at least 8 yards from the ball until it is in play.
- 11. THROW-INS:** Conform to FIFA with the exception that an improperly performed throw-in may be retaken once.
- 12. PENALTY KICK:** None.
- 13. OFFSIDES:** Conform to FIFA.
- 14. SUBSTITUTIONS:** Unlimited. Player entering the game in place of a teammate must stand out-of-bounds at the midfield line and wait to be called in by the official. Player leaving the field must be out-of-bounds prior to play restart.